

Siddal Primary School - Curriculum Overview for Year 6 – The Victorians

English

- Reading**
- Read texts linked to the key periods of history studied, e.g. Street Child by Berlie Doherty and Oliver Twist by Charles Dickens.
 - Make comparisons within and across books.
 - Develop lower order comprehension skills such as prediction, basic retrieval and inference.

- Writing**
- Plan writing to suit audience and purpose.
 - Develop character and setting in narrative.
 - Select grammar and vocabulary for effect.
 - Use a wide range of cohesive devices and apply taught aspects of SPAG.
 - Write narrative recounts which reflect their learning in history of the period being studied.

- GPS**
- Using a colon to introduce a list.
 - Use of semi-colons within lists.
 - Punctuation bullet points consistently.
 - Understanding and using active and passive verbs to affect the presentation of information in a sentence.
 - Formal and informal speech and writing techniques.

Art & Design

- Explore ideas and collect visual information of art and design during the Victorian era, including the Pre-Raphaelites, William Morris and decoupage.
- Use line drawings to create portraits of Queen Victoria.
- Use knowledge and understanding of materials and processes.

Computing

- Use more advanced keyboards (ctrl b, u, a, l, e, r,)
- Use scaling options when printing work
- Choose the appropriate quality of a print
- Know how to debug (problem solve) computer start up errors
- Adjust screen resolution
- Annotate work using print screen and auto shapes (arrows) to evaluate and justify appropriate use of ICT for the purpose and audience
- Use appropriate computing vocabulary (variable) To confidently use touch type

Mathematics

- Read, write, order and compare numbers up to 10,000,000 and determine the value of each digit.
- Use negative numbers in context and calculate intervals across zero.

- Use their knowledge of the order of operations to carry out calculations involving the four operations.
- Practise rapid recall of all times tables.
- Express missing number operations algebraically and use simple formulae.

- Interpret and construct pie charts and line graphs and use these to solve problems and calculate and interpret the 'mean' as an average.
- Solve problems involving scale factors, ratio and proportion

Design and Technology

- Research and explore leisure and entertainment during this period of history.
- Investigate, design, make and evaluate Punch and Judy puppets.

Geography

- Use maps and secondary sources of information
- Locate the countries which were part of the British Empire during the Victorian era.

Science

- Investigate how we see things through light entering our eyes.
- Explore how light can be reflected and change directions.
- Investigate how light can be reflected from a variety of surfaces.
- Plan and carry out experiments to investigate how shadows behave.

Physics

History

- Find out about the life and reign of Queen Victoria.
- Learn about the Industrial Revolution and the impact on the people of Britain. Use sources of information to discover what life would have been like for children.

SMSC and British Values

- Examine the social changes that took place during the Victorian era, e.g. child labour laws, prison reforms etc.
- Discuss the motives of individuals who fought for these changes, e.g. the suffragettes.
- Consider what causes we should fight for today.

PSHE

- Explore managing risk and building resilience
- Making the right choices and decisions around drugs and work/ life balance

Physical Education

- Use running, jumping, catching and throwing in isolation and in combination.
- Play competitive striking and invasion games, applying basic principles.

Personal Development

- Highway Code
- Dogs Trust